

# HÂRNMASTER KETHÏRA

BIRTH		STANDING		ATTRIBUTES			APPEARANCE	
NAME	<b>Theobalt</b>	OCCUPATION	Knight Bachelor	<b>PHYSICAL</b> [85]	SCORE	ML	COMPLEXION	Medium
FOLK	Human	HOME	—	STRENGTH	STR	14	HAIR	Brown
AGE GROUP	Young	WEALTH	79—Ostentatious	ENDURANCE	END	15	EYES	Brown
BIRTHDATE	28 Azúra 698 (21)	COINS	790d of	DEXTERITY	DEX	16	HEIGHT	<i>tall</i> 6'1"
SUNSIGN	Hîrin (Eagle)	<b>TRAITS</b>		AGILITY	AGL	16	WEIGHT	<i>medium</i> 182 lbs
BIRTHPLACE	Emélnenè	SUNSIGN	Instinctive	PERCEPTION	PER	13	HANDEDNESS	Right
REALM	Fándálon Shire	MORALITY	16—Principled	COMELINESS	CML	11		
SETTLEMENT		PSYCHE	—	<b>MENTAL</b> [74]	SCORE	ML		
<b>FAMILY</b>		<b>FATE</b>	<b>GRACE</b>	<b>PIETY</b>	AURA	AUR	12	<b>60</b>
SOCIETY	Feudal	ROLL	FP	Total	Left	Max	Left	
CLASS	Noble	55	5	0	0	1	1	
OCCUPATION	Baron	BLESSING	Sóratir + 2		WILL	WIL	15	<b>75</b>
BACKGROUND	Urban	DOCTRINE	Initiative		REASONING	REA	10	<b>50</b>
ESTRANGEMENT	88—Popular				CREATIVITY	CRE	12	<b>60</b>
PANTHEON	West Venârian				EMPATHY	EMP	16	<b>80</b>
					ELOQUENCE	ELO	9	<b>45</b>



SKILLS		LORE [+5]		PHYSICAL [+15]		ESOTERICA	
<b>SOCIAL [-5]</b>		<b>Cookery</b>	PER • REA 12	<b>Acrobatics</b>	AGL • END 16	<b>Spirit</b>	AUR • WIL 13 <b>65</b>
Charm	CML • EMP 13 <b>39</b>	<b>Folklore</b>	REA • WIL 12 <b>36</b>	<b>Awareness</b>	PER • WIL 14 <b>70</b>		
Command	WIL • ELO 12 <b>48</b>	<b>Heraldry</b>	REA • WIL 12 <b>24</b>	<b>Climbing</b>	AGL • DEX 16 <b>48</b>		
Discourse	REA • ELO 10 <b>20</b>	<b>Physician</b>	REA • PER 11 <b>44</b>	<b>Dancing</b>	AGL • CRE 14 <b>28</b>		
Guile	EMP • CRE 14 <b>42</b>	<b>Ritual-Larani</b>	WIL • REA 13 <b>13</b>	<b>Jumping</b>	AGL • STR 15 <b>45</b>		
Intrigue	EMP • REA 13 <b>65</b>	<b>Script-Lakíse</b>	REA • PER 11 <b>11</b>	<b>Riding</b>	EMP • AGL 16 <b>80</b>		
Singing [15]	VOI • CRE 14 <b>42</b>			<b>Stealth</b>	AGL • WIL 16 <b>48</b>		
Theatrics	CRE • ELO 11 <b>11</b>			<b>Swimming</b>	AGL • END 16 <b>16</b>		
Emélan	ELO • REA 9 <b>53</b>						
Hârníc	ELO • REA 9 <b>27</b>						
<b>NATURE [-15]</b>		<b>CRAFT [-5]</b>		<b>COMBAT [+5]</b>			
Animalcraft	EMP • WIL 16 <b>16</b>	<b>Drawing</b>	DEX • CRE 14 <b>14</b>	<b>Archery</b>	PER • DEX 14 <b>14</b>		
Survival	WIL • REA 13 <b>52</b>	<b>Musician</b>	PER • REA 12 <b>12</b>	<b>Initiative<sup>b</sup></b>	WIL • REA 13 <b>65</b>		
		<b>Weaponcraft</b>	DEX • STR 15 <b>45</b>	<b>SHOCK</b>	STR • END 14 <b>70</b>		
				<b>Melee</b>	DEX • AGL 16 <b>64</b>		
				<b>DODGE</b>	AGL • PER 15 <b>60</b>		
				<b>Throwing</b>	DEX • PER 15 <b>60</b>		

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COMBAT SKILLS		ENCUMBRANCE		MOVEMENT	
INITIATIVE	65 67	ARMOUR	10	BASE MOVE	13 65
AWARENESS	70 50	GEAR	5	<i>Effective Move</i>	
DODGE	60 43	STR MOD	14 -10	HALF	6 30
EVASION	28	ENC	5	FULL	12 60
SHOCK	70 70	BULK	0	DOUBLE	24 120

**COMBAT GEAR** Primary  2H  STR: +2 Gear: 3348d

MELEE WEAPONS	WQ	HFT	RCH	ATK	DEF	ZD	IMP	TA
Broadsword <input checked="" type="checkbox"/>	14	10	5	59	67 59	D6	D10+7E	5E
MWS4, THRUST D8+3P								
Dagger <input checked="" type="checkbox"/>	13	7	3T	59	67 59	D6	D8+5P	4P
MWS3								
Knight's shield <input checked="" type="checkbox"/>	13	15/10	1	49	77 49	D6	D6+4B	3B
MWS3, SHIELD MOD 10, DEFLECT 3								
Kn. shield PRESS	13	10	1	77	— 77	D6+14 (+2/Imp. TA)		
DODGE w/shield				—	53			
Shôrkána <input checked="" type="checkbox"/>	11	10	5	59	62 54	D6	D8+7E	6E
MWS2, DEF -5, BR 40								

THROWN WPNS	T	RNG	ATK	HFT	ZD	IMP	TA
Shôrkána MW	PB	20	50	10	D8	d8+7E	6E
Shôrkána MW	D	40	40	10	D8	d8+5E	6E
Shôrkána MW	Vz	80	40	10	D10	d8+3E	6E

ARMOUR/CLOTHING	Wealth Score	WC: 73.0 lb (255)	38 lb 14 oz	
Cloth Breeches [pv, th, kn]		ENC 0	PER 0	0.9 lb
Mail Cowl [sk, nk]		ENC 0	PER -5	2.7 lb
Mail Mittens [ha]		ENC 0	PER 0	2.3 lb
Padded Coat [sh, ua, el, fo, tx, ab, pv, th]		ENC 0	PER 0	5.1 lb
Padded Cowl [sk, nk]		ENC 0	PER -5	0.5 lb
Padded Leggings [th, kn, ca, ft]		ENC 0	PER 0	2.9 lb
Padded Mittens [ha]		ENC 0	PER 0	0.4 lb
Plate Coudes [el]		ENC 0	PER 0	0.8 lb
Plate Cuirass [tx, ab]		ENC 5	PER 0	9.1 lb
Plate Great Helm [sk, fa, nk]		ENC 0	PER -10	6.8 lb
Plate Kneecops [kn]		ENC 0	PER 0	1.1 lb
Plate Rerebraces [ua]		ENC 0	PER 0	3.3 lb
Plate Spaulders [sh]		ENC 0	PER 0	1.1 lb
Plate Vambraces [fo]		ENC 0	PER 0	1.9 lb

**POSSESSIONS**  # 23 lb 13 oz **SHORT NOTES** Mounted

Weapons	11 lb	Warhorse, destrier
<input checked="" type="checkbox"/> Backpack, 30 lb	4 lb	Blanket, horse
Content: 16 lb 8 oz		
Bedroll, heavy	1 10	Saddle, war
Waterskin, 2 quart	1 6&8	Saddle bags, 25 lb
<input checked="" type="checkbox"/> Belt pouch, 5 lb	8 oz	Tarpaulin, 4'x6'
Content: 2 lb		
Tinderbox	1 2	
<input checked="" type="checkbox"/> On person		
Content:		
<input checked="" type="checkbox"/> Purse, silk	1 oz	
Content:		

## TRAUMA

**BODY LOCATIONS** HB: 15 HR: 2:30 3:45 4:60 5:75 6:90

	ZN	LN	LOC	B	E	P	F	SHK	INJURIES
HEAD	1-5	SK	10	21	17	10	0	5	
	6-8	FA	6	11	9	5	0	4	
	9-10	NK	10	21	17	10	0	5	
ARMS	1-3	SH	8	13	10	7	0	3	
	4-6	UA	8	13	10	7	0	1	R
	7	EL	8	13	10	7	0	2	
	8-9	FO	8	13	10	7	0	1	L
TORSO	10	HA	4	10	8	5	0	2	
	1-4	TX	8	13	10	7	0	4	
	5-7	AB	8	13	10	7	0	4	
LEGS	8-10	PV	2	3	1	3	0	4	
	1-4	TH	4	5	2	5	0	3	
8-10	5	KN	8	14	10	8	0	2	R
	6-8	CA	2	2	1	2	0	1	L
	9-10	FT	2	2	1	2	0	2	
AREA ATTACK									6

IMPACT	1+	5+	10+	15+	20+
IMPACT					
INJURY	M1	S2	S3	G4	G5

SHOCK STATE	SHOCK	≤6	7	8	9	10
STATE	<input type="checkbox"/>	STN	INC	UNC	KIA	
BLEEDING	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

STRESS	PSYCHE	AURAL SHOCK	SHADOW	FATIGUE
PSYCHE	—	—	—	WINDED 0
	—	—	—	WEARY 0
AURAL SHOCK	—	—	—	WEAK 0
	—	—	—	FATIGUE 0
SHADOW	—	—	—	PF 10
	—	—	—	END SR 7

**NOTES**

Siblings: 4th of 6